

INDEX

- accuracy
 - global positioning system, 7-21
 - hasty survey, 7-21
 - meteorological data, 7-21
 - position/azimuth determining system, 7-21
 - radar, 7-21
 - registration, 7-21
- adjust fire, F-3
- adjusting
 - point, imaginary, 6-2
 - rounds, 7-21
- adjustment, creeping method, 5-5
- advance guard, 8-4
- advance party, 2-3, 2-5, 6-23, 6-20
 - composition, 6-12, 6-13
 - duties, 6-13, 6-15
 - operations, 6-12
 - signals, 6-12
 - standing operating procedure, 6-12
- agility, 1-3
- ahkios, 8-5
- aiming circles, declinated, 2-5
- air and naval gunfire liaison company (ANGLICO), 1-10
- air attack, 6-30
- air defense
 - active, 7-3
 - passive, 7-3
- AirLand Battle
 - agility, 1-3
 - depth, 1-3
 - initiative, 1-2
 - synchronization, 1-4
 - tenets of, 1-2
- airspace coordination area, 3-10
- air strikes
 - marking, 8-14
 - naval/marine, 1-10
- ambush, antiarmor, 5-7
- ammunition
 - bunker, 7-10 (illus)
 - high explosive, 1-2, 1-6 (table), B-6, C-2, C-4
 - illumination, 1-4, 1-6 (table)
 - obscuration, 1-2, 1-6 (table)
 - prestocked, 4-11
 - smoke, B-14, C-1
 - supply rates, 3-29,3-30 (table), B-16, J-3
 - white phosphorus, B-14, C-2
- angle of fall, 7-5
- antiarmor ambush, 6-4
- antiarmor battle, 1-4
- antitank guided missile, C-1, C-4
- antitank weapons, ground-mounted, 1-4
- artillery
 - attack, 6-30
 - fire, low angle, 8-14
- assault
 - climbs, 8-5
 - element, 8-14
- attack
 - deliberate, 8-12
 - hasty, 8-12
- attack helicopters, AH-1, 1-4
- attacks
 - air, 2-4
 - ground, 2-4
 - indirect fire, 2-4
- barriers, friendly, 5-8
- base of fire, 1-1
- baseplate, M-8, 8-10
- basic load, 2-5
 - mortar ammunition, 2-2
- battalions
 - air assault, 1-5
 - airborne, 1-5
 - armor, 1-5
 - light infantry, 1-5
 - mechanized infantry 1-5

- motorized, 1-7
 - ranger, 1-7
- beacon
 - offset bombing, 1-11
 - radar bombing, 1-10
- bombing, beacon offset, 1-11
- bombs, laser guided, 1-9
- boresighting, 2-7
- boresighting, mortars, 2-5
- breaching operation, cover for, C-4
- breaching operations, 4-12
- breakout from encirclement, 4-14
- briefing, 6-17
- buddy aid, 7-19
- bunker
 - ammunition, 7-10 (illus)
 - fire direction center, 7-11 (illus), 7-12 (illus)
- burn time, smoke, average, C-3
- bursting radius/diameter, 5-3
- bypass, C-4
- camouflage, 7-20, E-1
- cargo
 - carrying devices, I-6
 - helicopters, I-1
 - landing site, I-4
 - nets, I-8
 - pallets and pallet slings, I-6
 - preparation, I-3
 - responsibility, I-2
 - rigging supplies, I-12
- casualty and strength reporting, 9-17
- casualty, evacuation, 2-5
- casualty reporting, 2-3
- cavalry troops, 1-7
- chemicals, C-4
- clearance
 - overhead and mask, 2-6, 6-10
- close air support, 1-2, 1-5
- close air support (USAF), 1-10
- close fire support, 8-1
- closure rates, C-2
- combat
 - patrol, 6-4, 8-4
 - trains, 9-1
- combat orders
 - information source, 2-11
 - format, A-1
 - fragmentary, 2-11
 - operation, 2-10
 - warning, 2-10
- combined arms team, 1-4
- commander's intent, 2-2
- commander's intent for fires, 2-2
- command relationships, 3-2
 - attachment, 3-2
 - operational control, 3-2
- communications, 3-21, 3-22, 6-11, E-4, G-11, J-1
- company commander, 8-3
- consolidation
 - advantages, 8-5
 - disadvantages, 8-5
- controlled supply rate (CSR), 4-8, 5-6
- controlling fire direction center, 6-2, 6-3
- control measures
 - check point, 6-20
 - chemical lights, 6-29
 - convoy, 6-29
 - flags, 6-29
 - flashlights, 6-29
 - pickup point, 6-29
 - start point, 6-29
 - rally point, 6-29
 - release point, 6-20
- coordinated fire line, 3-9
- coordinated fires, 1-2
- coordination
 - observation post, 7-24
 - obstacles, 7-24
 - patrols, 7-24
 - positions, 7-24
 - sectors of fire, 7-24
 - security, 7-24
 - signals, 7-24

- Copperhead projectile, 1-9
- cotangent of fall, 7-5
- counterattacking forces, 5-2, 8-1
- counterattacks, 5-8
- counterbattery weapons
 - BM-21 multiple rocket system, 7-6
- counterfire, 1-5, 8-1
 - protection from, 7-4
- countermortar, enemy capability, 2-4
- countermortar fire, 5-7, 6-10
- counterreconnaissance, 5-2
- crater, D-1
 - analysis, 2-4, 2-5, D-1
 - delay, D-3
 - equipment, D-1
 - procedures, D-2
 - rocket, D-4
- DA Form 5424-R (Terrain Mortar Position/Special Corrections Worksheet), 6-31, 6-33 (illus)
- danger close, 5-5
- deadspace, 7-4, 7-5, 7-7
- deception, C-1
- decontamination, NBC, 2-6
- defense (see also specific aspect)
 - conduct of, 7-26
 - hasty, 4-6
 - operations, 5-1
 - plan, 7-24
 - planning, 8-14
 - support, 5-5, 8-14, 8-15, 8-16
- defilade, 1-3, 4-3, 4-6, 5-7, 7-4, 8-1
 - deep, 6-11
- defile, 5-7
- delay, 5-9
- deliberate attack, 6-19, 8-12
- deliberate occupation, 6-19
 - guides, 6-19
 - light discipline, 6-19
 - noise discipline, 6-19
 - wire lines, 6-19
- depth, 1-3
- destructive power, 8-5
- detachments left in contact, 5-9, 6-4, 8-5
- digital message device, 6-12
- direct
 - alignment, F-1
 - lay, F-1
- direction-finding, enemy, 6-11
- displacement, 6-4, 6-20, 8-6
 - bounds, 6-24
 - defensive, 6-22, 6-23
 - frequent, 7-20
 - movement to contact, 8-11
 - offensive, 6-22
 - platoon, 2-2, 6-23
 - section, 6-24, 8-6
 - squad, 6-24
 - technique, 6-23, 6-24
 - timing
 - by event, 6-22
 - judgment, 6-22
 - on order, 6-21
- displacement plans
 - defensive, 6-22
 - offensive, 6-22
 - retrograde, 6-23
- DLIC, 5-9
- dug-in positions, 7-8, 7-25
- duties
 - ammunition bearer, 8-4
 - gunner, 8-4
- duty mortar, 2-6
- echelons
 - isolate, C-5
 - separate, C-5
- effects of smoke, C-2
- electronic and communications security, E-3
- employment, 6-5 (table)
 - distance between sections, 6-1
 - least desirable method, 6-4
 - massing fires, 6-2
 - options, 8-4
 - platoon, 6-1
 - section, 6-3, 6-4
 - separated firing positions, 6-2

- smoke, C-1
- squad, 6-4, 8-1, 8-4
- enemy
 - direct fire weapon, 8-14
 - infantry, dismounted, 8-14
 - vehicles, 8-14
- engagement, types of, 8-8
- enhanced blast effects, 7-2
- equipment, 6-12 (table), 6-13 (table)
- equipment, carried by the section, 8-2
- equipment, NBC, 2-10
- evacuation, casualty, 2-5
- FCT (see firepower control team)
- field artillery fire, diverted, 1-4
- fighting in cities, 8-1
- fighting positions, friendly, 5-8
- final protective fires, 3-13, 5-3, 5-4, 5-5, 5-6
 - artillery, 5-4, 5-5
 - dimensions, 5-4 (table)
 - distance from friendly positions, 5-5
 - integrated with final protective line, 5-4
 - integration with final protective fires, 5-3
 - location, 5-5
 - location of, 5-3, 5-4
 - widths, 5-3
- final protective lines, direct fire, 5-3
- fire and movement, 1-4
- fire direction center, 8-2
 - adjust fire, F-3
 - bunkers, standard design, 7-11, 7-12 (illus)
 - controlling, 6-2, 6-3
 - direct alignment, F-1
 - direct lay, F-1
 - emergency techniques, F-1
 - hip shoot, F-2
 - standing operating procedure, M-2
- fire missions, emergency, 2-6
- firepower control team (FCT), 1-10, 1-11 (illus)
- fire support
 - air naval gunfire liaison company, 1-10
 - airspace coordination area, 3-10
 - call for, 3-27
 - coordinated fire line, 3-9
 - coordination, 3-8, 3-22
 - free-fire area, 3-9
 - instructions, 3-20
 - maneuver control measures, 3-2
 - matrix, 3-22, 3-23
 - no-fire area, 3-9
 - plan, 3-15
 - restrictive fire area, 3-9
 - restrictive fire line, 3-9
 - schedule of fires, 3-22 (illus)
 - section, 1-7, 1-8 (illus)
 - supporting arms liaison team, 1-10, 1-11
 - terms, 3-8
- fire support officer (FSO)
 - battalion, 1-7
 - company, 1-8
- fire support team (FIST), 1-9 (illus)
 - forward observer, C-2
 - vehicle, 1-9
- fires
 - plunging, 1-1
 - preregistered, unobserved, 1-3
 - rear area, 1-3
 - suppressive, 1-2, 1-3
 - white phosphorus, 1-3
- firing tests/results
 - German Infantry School, 7-15
 - Khe Sahn, RVN, 7-16
- flaming ammunition propellant, 7-20
- flechettes, 7-2
- foothold, 8-14
- forces, dismounted, C-4
- formations, mortar
 - built-up areas, 6-35 (illus)
 - diamond, 6-32
 - lazy W, 6-32
 - parallel, 6-31
 - star, 6-34
 - triangle, 6-34
- forward observer, 1-8
- fragmentary order, 2-11
- free-fire area, 3-9
- friendly obstacles, 5-6
- fuze, multioption, 8-1, 8-14

- fuze setting
 - delay, 8-14
 - proximity, 8-14
- fuzes, C-2
- ground defense plan
 - priority of work, 7-24
- halts
 - planned, 6-30
 - unscheduled, 6-30
- hasty
 - attack, 6-19, 8-12
 - occupation, 6-20
 - survey, 2-4
 - terrain mortar positions, 7-23 (illus)
- helicopter fires, I-1
- Hellfire missile, 1-8
- high trajectories
 - advantages, 7-4
- hip shoot, F-2
- illuminate targets, 8-14
- illumination, 8-1
 - missions, one-mortar, 6-4
 - round, M83A3, 8-14
 - single, mortar, 8-5
- immediate smoke, C-1
- incendiary rounds, 7-2
- individual protection
 - ballistic laser protective spectacles, 7-18
 - defilade, 7-18
 - Kevlar helmet, 7-19
 - laser weapons, 7-18
 - MOPP level, 7-18
 - NBC Threat, 7-18
 - protective vest, 7-19
- infiltration, 8-5
- initiative, 1-2
- inspections, 2-8, 2-9
 - precombat, 2-8
- intent, commander's, 2-2
- intent for fires, 2-2
- interdiction, 8-1
- isolate
 - attacking echelons, C-5
 - strongpoint, 8-14
- joint suppression of enemy air defense (J-SEAD), 4-13
- key personnel, 2-1
- laser weapons, enemy, 5-6
- lasing teams, 1-9
- light
 - antiarmor weapons, 7-25
 - mortars, 8-1
- linkup, 4-14
- load plans, 6-28
- maintenance, 2-7
 - communications, 9-13, 9-14 (illus)
 - equipment, 9-14
 - flow, 9-13 (illus)
 - vehicles, 9-12
 - weapons, 9-12
- maneuver, 1-3
- march objective, 4-5
- mask clearance, 6-10
- mass, artillery fires, 1-2
- mass fires, 4-14
- massed fires, 6-4, 7-21
- massing fires, 6-2, 7-21
- maximum range rule, 4-3
- medical
 - battalion, 9-15
 - company, 9-15
- meteorological corrections, 2-6
- meteorological data, 2-5, 6-2
- military operations in urbanized terrain operations, 8-14
- mission accomplishment, 6-9
- mission, enemy, terrain, troops, time, 8-4, 8-5
- mobility, friendly, 1-4
- mortar
 - 60-mm, M224, 1-5 (table), 8-1
 - 81-mm, M29A1 and M252, 1-6 (table)
 - 107-mm, M30, 1-6(table)

- 120-mm, M120, 1-6 (table)
- characteristics, 1-5, 1-6 (table), 1-7
 - effectiveness, 1-5
 - maneuverability, 1-5
 - ruggedness, 1-5
 - simplicity, 1-5
- high survivability, 7-16
- mounted, size and design, 7-14
- organization, 1-7, 1-8, K-1
- positions, 6-12, 7-8 (illus), 7-12, 7-14, 7-15, 7-16, 7-20, 7-25, J-1
- strongpoint, 7-15
- mortar, heavy, M120 and M30, 1-6
- mortar, light, M224, 1-5
- mortar, medium, M29A1 and M252, 1-5
- mountainous terrain, 8-5
- mounted forces, C-4
- movement, 6-21
 - briefing, 6-14
 - independent, 6-25
 - dismounted, 6-25
 - mounted, 6-25
 - part of a larger unit
 - open column, 6-25
 - advantages, 6-25
 - disadvantages, 6-25
 - interval, 6-25
 - closed column, 6-25
 - advantages, 6-26
 - disadvantages, 6-26
 - interval, 6-26
 - discipline
 - key personnel, 6-28
 - NBC attack, 6-29
 - infiltration
 - advantages, 6-26
 - disadvantages, 6-26
 - orders, 6-27
 - organization
 - air guards, 6-28
 - instructions, 6-28
 - NBC equipment, 6-28
 - unarmed vehicles, 6-28
 - weapons, 6-28
 - preparation, 6-28
 - terrain march
 - advantages, 6-27
 - disadvantages, 6-27
 - multioption fuze, 1-4
 - munitions, special, 8-1
 - naval gunfire, 1-10
 - NBC equipment, 2-10
 - NBC protective measures, 2-6
 - no-fire area, 3-9
 - noise and light discipline, 6-18, E-3
 - obscuration, 8-14, C-1
 - from direct fire, C-4
 - frontage, C-3
 - observation posts, 7-25
 - observers, C-3
 - obstacles, 7-25
 - covered by fire, 1-5
 - friendly, 5-6, 5-8
 - occupation, 6-18
 - deliberate, 6-19
 - guides, 6-19
 - light discipline, 6-19
 - noise discipline, 6-19
 - wire lines, 6-19
 - emergency, 6-19, G-1
 - hasty, 6-19, 6-20
 - mines, 6-15
 - NBC contamination, 6-15
 - night, 6-18
 - position location, 6-15
 - rough lay, 6-15
 - types, 6-18
 - offensive operations, 4-1 (see also specific aspects)
 - fires en route, 4-12
 - other, 4-12, 4-13
 - preparatory fire, 4-8
 - support, 4-3, 8-9
 - types of, 4-5
 - operations, 8-15
 - advance party, 6-12, 6-20
 - defensive, 8-14
 - duty concept, G-5
 - equipment, 6-12 (table), 6-13 (table)
 - fatigue, G-2
 - helicopter, I-1

- occupation, 6-15
 - order, 2-10
 - over deep snow, 8-5
 - personnel, 6-12, 6-13 (table)
 - sleep plan, G-5
 - sustain, G-3
 - types of, G-1
 - urbanized terrain, J-1
- organizations, TO&E/MTO&E, 1-5
- overhead clearance, 6-10
- overlay, 2-11, 3-17
- overwatching fires, enemy, 5-7
- parallel sheaf, 7-22
- passage of lines, 4-14
- personnel shelter, 7-10 (illus)
- physical security, E-1
- picce displacement, 7-22
 - estimation technique, 7-23
 - hasty traverse technique, 7-23
 - pacing techniques, 7-23
- plunging fires, 1-2
- position selection
 - factors, 6-9
- positions
 - dismounted stages I, II, III, 7-9
 - reverse slope, 4-8
 - shoot and hide, 7-20
- preparatory fire, 4-8
- priority of fires, 3-3, 5-2, 6-10
- priority of fires to security force, 5-2
- priority target, 3-4
- radio nets, 1-10, 1-11
 - battalion/company command, 1-11
 - brigade/battalion command, 1-10
 - naval gunfire spot, 1-10, 1-11
 - naval gunfire support, 1-10
 - tactical air request, 1-10, 1-11
- raiding, 8-1
- raiding forces, 1-3
- range criteria, 6-9
- ranger weapons, 8-4
- rate of fire
 - section, 8-3
- rates of closure, C-3
- rear area fires, 1-3
- reciprocal lay, 8-4
- reconnaissance
 - air, 6-7
 - definition, 6-7
 - ground, 6-8
 - map, 6-7
 - methods, 6-7
 - party, 6-8
 - planning, 6-8
 - position selection, 8-7
- records, ammunition, 2-6
- recovery, vehicle, 2-5
- registration, 4-11, 6-2
 - offset, 7-20
 - radar, 2-4
- rehearsals, 2-9
- relationship
 - fire support officer/mortar platoon leader, 2-2
 - mortar platoon leader/battalion commander, 2-1
- relief in place, 4-15
- reporting, 2-3
- reports
 - ammunition, H-4
 - ammunition status, 2-6
 - feeder, H-2 (illus)
 - firing location, H-2
 - logistics, H-3 (illus)
 - NBC, 2-6, 2-7
 - scheduled, H-1
 - spot report, 6-31
 - unit status, H-2
 - unscheduled, H-4
- requests, refuel, 2-4
- requests, resupply, 2-5
- reregistration, 2-6
- responsibilities, 8-3
 - battalion/squadron operations officer, 2-2
 - headquarters/combat support company commander, 2-3

- section leader, 2-5
- responsibilities, key personnel
 - battalion/task force commander, 2-1
- responsiveness, 8-5
- restrictive fire
 - area, 3-9
 - line, 3-9
- resupply
 - capability, C-2
 - POL, 2-5
- retirement, 5-9, 5-10
- retrograde operations, 5-9
- reverse slope positions, 4-8, 7-4
- risk, combat, 1-4
- roadblock, 6-3
- role of mortars, 1-1
- routes, 6-12
- routes, counterattack, 4-8
- roving gun, 7-21
- roving mortar, 6-4
- safety, 2-3, 2-4, 2-5, 2-7
 - checks, 2-5
 - procedures, 2-5
- SALT, 1-10, 1-11
- scatterable mines, C-4
- screening, C-1, C-4
 - mounted/dismounted forces, C-4
- section, 60-mm mortar, 8-1
- security force, 5-2, 5-7
- security force operations, 6-4
- security measures
 - machine guns, 7-25
 - observation post, 7-25
 - obstacles, 7-25
 - standing operating procedure, 7-25
 - stand to, 7-25
- security plan, 2-4, 2-7, 7-24
- sheaf
 - parallel, 7-22
 - standard, 6-2
- shelter, personnel, 7-10 (illus)
- sights, thermal, B-17
- signaling/markings, C-1
- signals
 - prearranged, 6-12
- situation maps, 2-5
- sleep plan, 2-4, 2-6, 2-7
- smoke
 - artillery, C-4
 - basic application, C-1
 - deception, C-1
 - high explosive, C-4
 - marking, C-1
 - mortar, C-4
 - operations, C-1
 - preplanned, C-1
 - signaling, C-4
 - support of offensive operations, C-3
- SOP, tactical, 2-2
- Stage III mortar position, 7-12 (illus)
 - manhours, 7-22
 - refinements, 7-11
- standard sheaf, 6-2
- standing operating procedures, 8-4, M-1
 - unit, 6-8, 6-12
- stand to, 7-25
- status reports, 2-3, 2-4
- supply
 - common, 9-10
 - emergency, 9-8
 - loads, 9-8, 9-9 (table)
 - resupply, 9-3, 9-4
- supply rates
 - required, controlled, 2-2
- support element, company, 8-14
- supporting arms liaison team (SALT), 1-10
- suppression, 8-1, 8-14
- suppressive fires, 1-2, 1-3
- surface conditions, 6-11
- survey, hasty, 2-4
- survivability techniques, 6-10, 7-1, 7-4
- survivability, Threats to, 7-1
 - air attack, 7-3

- countermortar radar, 7-1
- ground attack, 7-2
- indirect fire, 7-1
- radio intercept/direction finding, 7-1
- sound ranging, 7-1
- Threat mortars, 7-1
- visual observers, 7-1
- sustainment
 - camouflage, 6-20
 - defense plans, 6-20
 - position area survey, 6-20
 - wire lines, 6-20
- synchronization, 1-4
- tactical situation, 6-9
- tactical SOP, 2-2
- target area coverage, 6-9
- targets
 - area coverage, 6-9
 - data processing, 3-15
 - final protective fires, 3-11
 - group, 3-13, 3-14 (illus)
 - list, 3-17, 3-18, 3-19 (illus)
 - numbering, 3-11, 3-18
 - on-call, 3-11
 - open, B-7 (illus)
 - planned defensive, 5-7
 - priority, 3-11, 5-2
 - program of, 3-15
 - prone, B-7 (illus)
 - scheduled, 3-11
 - series, 3-14
 - standing, B-7 (illus)
 - symbols, 3-12, 3-13 (illus)
 - triple canopy, B-8 (illus)
- targets of opportunity, 4-5
- tenets of AirLand Battle, 1-2
- terrain mortar position corrections, 7-23
- terrain mortar positioning, 6-31, 7-22
- terrain, urbanized, 8-14
- training, 2-3
- trajectory, high angle, 8-1
- transponder, radar (beacon), 1-11
- troop-leading procedures, 2-7
- type of fires, 1-2
 - high explosive, 1-2
 - illumination, 1-2
 - obscuration, 1-2
 - white phosphorus, 1-2
- urbanized terrain, J-1
- warning order, 2-10
- weapons platoon, 8-2
- weapons, testing firing and zero, 2-5
- weather conditions, C-2
- white phosphorus fires, 1-2
- white phosphorus round, M302A1, 8-14, C-3
- wire communications, 7-21, 7-25
- withdrawal, 5-9
- withdrawal, not under pressure, 6-4

TERRAIN MORTAR POSITION/SPECIAL CORRECTIONS WORKSHEET

SECTOR: LEFT, PRIMARY, RIGHT		TRANSFER LIMITS		CHARGE ELEVATION OR _____				
		LEFT	RIGHT					
CENTER DEFLECTION + 200m	DF			DF	CENTER DEFLECTION - 200m			
CENTER RANGE + 200m	RG	(MAXIMUM)	(MINIMUM)	RG	CENTER RANGE - 200m			
(1) MORTAR NO.	(2) CORRECT TO BURST LINE NO.	(3) POSITION LATERAL CORRECTION (L or R)	(4) 100 R (MIL CONVERSION TABLE) CENTER RANGE	(5) POSITION DEFLECTION CORRECTION $\text{③} \times \frac{\text{④}}{100}$ (L or R)	(6) POSITION RANGE CORRECTION (F = -) (B = +)	(7) CORRECTED RANGE PLUS CENTER RANGE	(8) FUZE SETTING	(9) POSITION TIME CORRECTION $\text{⑧} \text{ MINUS CENTER RANGE}$
		≈ 5 M	≈ 1 FT	≈ 1 FT	≈ 10 M	≈ 10 M	0.1 FSI	0.1 FSI
1								
2								
3								
4								
5								
6								

LEGEND: 100/R - Number of mills required to move the strike of the round 100 meters for a specified range.
 F - Forward.
 B - Behind or Back.
 0.1, FSI - Fuze Setting Increment.
 ~ - Corresponding To.
 ~ - To The Nearest.